



**Florida Southern College
Intramural Sand Volleyball Rules**

General Information

- 1) All participants must have their current valid FSC ID card with them
- 2) All participants must arrive to the playing surface 15 minutes before game time.

Rosters

Adding players to rosters is allowed in all team competition. The player must bring his/her FSC ID card to the team's game to

playoffs start. Rosters are frozen after the teams last regular season game. After a player is added at the game-the following day the office will check to make sure the player is legal, if the player is found to be illegal the team will forfeit any games that the illegal player participated.

Eligibility Requirements



Team Requirements and Equipment

A team shall consist of four players. You must have three players in order to start. All players must be checked in with the intramural supervisor/scorekeeper before they are allowed to participate.

CoRec Requirements: 2M/2W – no other combinations are allowed.

- If playing with three, allowed combinations: 2M/1W or 1M/2W

Participants are allowed to wear jewelry. This includes, but is not limited to: bracelets, watches, necklaces, earrings, nose rings, etc.

Large hoop earrings and finger rings are not recommended, as they could get caught in the net, but nonetheless they are allowed.



Blocking the ball: A ball which is entirely on the opponent's side of the net is permitted to be blocked when the opposing team has had an opportunity to complete its attack. (Note: The serve may NOT be blocked)

The attack is considered complete when the:

- a. Attacking team has completed their three allowable hits.
- b. Attacking team has had the opportunity to spike the ball or